**Professor Farleigh, Silverbrow Human Conjurer**

**Specialization:** Conjuration

**Feats:** Spell Focus (Conjuration), Augment Summoning

**Skills:** Knowledge (Arcana), Knowledge (The Planes), Spellcraft

**Description:** A Conjurer Wizard can summon fiendish creatures and bind them to their will, making them a natural fit for the Diabolist class. The Spell Focus and Augment Summoning feats enhance their summoning abilities, making their fiendish allies more powerful.

**Skills: Knowledge (Arcana) 8 ranks, Knowledge (The Planes) 8 ranks**

**Feats: Spell Focus (Conjuration)**

**Spells: Ability to cast 3rd-level arcane spells**

**Level: Typically, a Conjurer can qualify by level 6, as they can achieve the necessary skill ranks and spellcasting ability by this level.**

**Penelope Verminswarm**

**Warlock of Asmodeus**

**Invocations:** Summon Swarm, The Dead Walk

**Feats:** Fiendish Heritage, Fiendish Power

**Main Skills:** Knowledge (Arcana), Knowledge (The Planes), Spellcraft, Craft (Alchemy [Liquid Pain])

**Father Pompeii Vesuvius, Cleric (Evil Domain) of Loviatar**

**Domains:** Evil, Trickery

**Feats:** Spell Focus (Evil), Extra Turning

**Skills:** Knowledge (Religion), Knowledge (The Planes), Spellcraft

**Description:** An Evil Cleric with the Trickery domain can use their divine powers to manipulate and control fiendish entities. The Extra Turning feat provides additional uses of their Turn/Rebuke Undead ability, which can be useful for certain Diabolist abilities.

**Skills: Knowledge (Religion) 8 ranks, Knowledge (The Planes) 8 ranks**

**Feats: Spell Focus (Evil)**

**Spells: Ability to cast 3rd-level divine spells**

**Level: A Cleric can qualify by level 6, as they can achieve the necessary skill ranks and spellcasting ability by this level.**

**The late Mercury Drinkenthrive, deceased**

**Battle Sorcerer (Infernal Bloodline, Unearthed Arcana 21) level 6 / Diabolist (Book of Vile Darkness) level 1**

**Bloodline:** Infernal

**Feats:** Spell Focus (Conjuration), Fiendish Heritage

**Skills:** Knowledge (Arcana), Knowledge (The Planes), Spellcraft

**Description:** A battle sorcerer with an Infernal bloodline has a natural affinity for fiendish magic. The Fiendish Heritage feat enhances their connection to their fiendish ancestors, making them more adept at summoning and controlling fiends.

**Skills:** Knowledge (Arcana) 8 ranks, Knowledge (The Planes) 8 ranks

**Feats:** Spell Focus (Conjuration)

**Spells:** Ability to cast 3rd-level arcane spells